PETIT SEMINAIRE HIGHER SECONDARY SCHOOL, PUDUCHERRY

UNIT - 23: VISUAL COMMUNICATION

STANDARD-X

Self-Evaluation

SCIENCE

I. <u>Choose the Correct Answer</u> :

1. Which software is u	ised to create animation?	<u>Scratch</u>	
a) Paint	b) PDF	c) MS Word	d) Scratch
2. All files are stored i	n the <mark>Folder</mark>		
a) Folder	b) box	c) Pai	d) scanner
3. Which is used to bu	ild scripts? Script area		
a) Script area	b) Block palette	c) stage	d) sprite
4. Which is used to ed	it programs? <u>Script edi</u>	<u>tor</u>	
a) Inkscape	b) script editor	c) stage	d) sprite
5. Where you will crea	ate category of blocks? B	<u>ock menu</u>	
a) Block palette	b) Block menu	c) Script area	d) sprite

II. Match the Following :

S.No	Column A	Column B
1.	Script Area	Build Scripts
2.	Folder	Store files
3.	Scratch	Animation software
4.	Costume editor	Edit programs
5.	Notepad	Type notes

III. Answer the Following :

- 1. What is Scratch?
 - Scratch is a software used to create animations, cartoons and games easily.
 - Scratch, on the other hand, is a visual programming language.
 - It was **developed** in the **Massachusetts Institute of Technology** (MIT) **Media Lab** to make **programming easier** and more **fun** to learn.
- 2. Write a short note on editor and its main parts?

Editors or text Editors are software programs that enable the user to create and edit text files Editors are generally classified into 5 types as,

- i. Line Editor [Ex: teco]
- ii. Stream Editor [Ex: Sed]
- iii. Screen Editor [Ex: Notepad]
- iv. Word processors [Ex: MS word]
- v. Structure Editor [Ex: Netbeans IDE].

Kindly Send Me Your Key Answer to Our email id - Padasalai.net@gmail.com

3. What is Stage?

The default **background colour** of **stage window** is **white.** The background colour of stage **could be changed** as **liked** by the **user**.

4. What is Sprite?

The characters on the background of a Scratch window are known as Sprite. Usually, a cat appears as a sprite when the Scratch window is opened. The software provides facilities to make alternations in the sprite.

Radashink