



SIDDHIKSHA EDUCATION CARE 2024-25
COMPUTER SCIENCE - 11

1. What are the importance of void data type?
2. What is the syntax to declare two dimensional array?
3. Write the disadvantages of OOP.
4. Write down the importance of destructor.
5. List the operators that cannot be overloaded.
6. What are the differences between call by value and call by reference methods?
7. What is Encapsulation?
8. What is default argument? Give example.
9. How to access members of a structure? Give example.
10. List some of the features of modular programming.
11. Write with example how will you dynamically initialize objects.
12. Discuss the benefits of constructor overloading.
13. Write a C++ program to read and print a 3 x 3 matrix.
14. Write short notes on memory allocation of objects.
15. What is recursion? Write a program to finds the factorial of the given number using recursion.
16. Explain the scope of variables with example.
17. What are the characteristics of Construction?
18. What is copy constructor? Explain with example program.
19. Write the difference between object oriented programming and procedural programming.
20. Write a C++ program to find maximum value stored in a one dimensional array.