

Tsl11CS

Tenkasi District  
Common Second Revision Test - 2025



**Standard 11**  
**COMPUTER SCIENCE**

Time Allowed: 3.00 Hours

Maximum Marks: 70

## Part - I

**15×1=15****Choose the correct answer:**

- 1) Which shortcut key is used to cut a file or folder?  
 a) Ctrl+Alt+C      b) Ctrl+Alt+X      c) Ctrl+C      d) Ctrl+X
- 2)  $2^{40}$  is referred as  
 a) Kilo      b) Tera      c) Peta      d) Zetta
- 3) What is the smallest size of data represented in a CD?  
 a) Blocks      b) Sectors      c) Pits      d) Tracks
- 4) Operating system provides how many levels of securities to the user?  
 a) 2      b) 3      c) 4      d) 1
- 5) Which is volatile memory?  
 a) ROM      b) PROM      c) RAM      d) EPROM
- 6) Using the following recursive definition  $a^n = \begin{cases} 1 & \text{if } n = 0 \\ a \times a^{n-1} & \text{otherwise} \end{cases}$  how many multiplications are needed to calculate  $a^{10}$ ?  
 a) 11      b) 10      c) 9      d) 8
- 7) Which of the following operator is extraction operator in C++?  
 a) >>      b) <<      c) <>      d) ^^
- 8) How many times the following loop will execute?  

$$\text{for (int } i = 0; i < 5; i++)$$
  
 a) 0      b) 5      c) 4      d) 6
- 9) If two strings are equal, then strcmp () function return which value?  
 a) 0      b) -1      c) +1      d) =
- 10) By default, a string ends with which character?  
 a) \o      b) \t      c) \n      d) \b
- 11) A constructor that accepts no parameter is called as  
 a) Parameterized constructor      b) Copy constructor  
 c) Default constructor      d) Non-parameterized constructor
- 12) Which is the first Tamil programming language?  
 a) Thamizpori      b) Ezhil      c) Kamban      d) Vani
- 13) Distributing unwanted e-mail to others is called  
 a) scam      b) spam      c) fraud      d) spoofing
- 14) Inheritance is a process of creating new class from  
 a) Base class      b) Abstract      c) Derived class      d) Function
- 15) Which of the following is the identifiable with some characteristics and behaviour?  
 a) class      b) object      c) structure      d) member

## Part - II

**6×2=12****Note: Answer any six of the following questions:****Question No. 24 is compulsory.**

- 16) List the encoding systems that represent characters in memory.

**Tsl11CS****2**

- 17) What is program counter?
- 18) What is an invariant?
- 19) Write about strlen() function.
- 20) What are Warez?
- 21) What is abstraction?
- 22) What are called standard icons?
- 23) Define class.
- 24) Convert the following if-else statement into conditional statement.  

```
if(marks > = 60)
    Grade = 'A';
else
    Grade = 'B';
```

**Part - III**

**Note:** Answer any six questions. Question No. 33 is compulsory. **6x3=18**

- 25) Add: (a)  $-22_{10} + 15_{10}$  (b)  $20_{10} + 25_{10}$
- 26) Write the De Morgan's Laws.
- 27) Classify the microprocessor based on the size of the data.
- 28) Write a note on the elements of a windows.
- 29) Why is main( ) function special?
- 30) Write the syntax and purpose of switch statement.
- 31) Write short note on pow() function in C++.
- 32) How to access members of a structure? Give an example.
- 33) Write a C++ program to print multiplication table of a given number.

**Part - IV**

**Note:** Answer all the questions.

**5x5=25**

- 34) a) Explain the basic components of a computer with a neat diagram.  
 (OR)  
 b) Explain the concept of a distributed operating system along with its advantages.
  - 35) a) Perform binary addition for the following:  
 (i)  $(-21)_{10} + (5)_{10}$       (ii)  $(-12)_{10} + (15)_{10}$   
 (OR)  
 b) What is function overloading? What are the rules for function overloading?
  - 36) a) Explain about the types of ROM.  
 (OR)  
 b) Write the difference between if-else and switch statement.
  - 37) a) What is an output unit? Explain any three output devices.  
 (OR)  
 b) Explain the different types of inheritance.
  - 38) a) What are the advantages of OOPs?  
 (OR)  
 b) What is an entry control loop? Explain any one of the entry controlled loop with suitable example.
-

## Tenkasi District

Second Revision Test - 2025

XI Computer science Answer key.

## Part - I

S.NO	OPTION	ANSWER
1.	d	Ctrl + X
2.	b	Tera
3.	c	PITS
4.	b	3
5.	c	RAM.
6.	c	9
7.	a	>>
8.	b	5
9.	a	0
10.	a	\0
11.	c	Default Constructor.
12.	b	EZBII
13.	b	SPam
14.	a	Base class
15.	b	Object

## Part - II

16. BCD - Binary coded decimal  
 EBCDIC - Extended binary coded Decimal  
 Interchange code    Unicode.  
 ASCII - American Standard code for Information Interchange.  
 Isctt - Indian        "        "        "        "        "     **[ 2 marks ]**
17. The Program Counter (PC) is a special register in the CPU which always keeps the address of the next instruction to be executed.
18. An expression involving variables, which remains unchanged by an assignment to one of these variables is called an Invariant. **[ 2 marks ]**

19. \* The strlen() takes a null terminated string as its argument and returns its length  
 \* The length does not include the null( $\backslash 0$ ) character  
 General form: strlen(string)
20. Commercial Programs that are made available to the public illegally are often called Warez. [-2marks]
21. Abstraction is the process of hiding or ignoring the details irrelevant to the task so as the model a problem only by its essential features. [-2marks]
22. The Icons which are available on desktop by default while installing windows are called Standard Icons. [-2marks]
23. It can also be defined as a template of blue print representing a group of objects that share common properties and relationship (OR) Any correct definition [Answers]
24. Grade = (marks > = 60) ? A : B  
 (OR) Any suitable statement [-2marks]

Part-III25. a) -22<sub>10</sub> + 5<sub>10</sub>

$$\begin{array}{r} 00101 \\ 10110 \end{array}$$

$$\begin{array}{r} 2|22 \\ 2|11-0 \\ 2|5-1 \\ 2|2-1 \\ \hline 1-0 \end{array}$$

$$\begin{array}{r} 2|15 \\ 2|7-1 \\ 2|3-1 \\ 2|1-\text{D} \\ \hline \text{D} \end{array}$$

$$\text{Binary no } (22)_{10} = 10110_2$$

1's complement

$$\text{Add 1's comp} = 00010110$$

$$\text{1's complement} = 11101001$$

$$\text{2's complement} = \overline{11101001} = 00010110$$

$$\text{Binary no } (5)_{10} = 1101$$

$$\text{Add 8 bits} = 000001101$$

$$(-22)_{10} = \overline{11101010}$$

$$(5)_{10} = \overline{000001101} = 11101010$$

$$\begin{array}{r}
 - 2^2_{10} \Rightarrow 11101010 \\
 15_{10} = 00001111 \\
 \hline
 - 7_{10} \quad \underline{\underline{11111001}}
 \end{array}$$

(- 2 marks)

b)  $20_{10} + 25_{10}$

$$\begin{array}{r}
 2 | 20 \\
 2 | 10 - 0 \\
 2 | 5 - 0 \\
 2 | 2 - 1 \\
 2 | 1 - 0
 \end{array}$$

The binary equivalent  
 $20_{10} = (10100)_2$

The binary equivalent of  
 $25_{10} = (11001)_2$

$$\begin{array}{r}
 2 | 25 \\
 2 | 12 - 1 \\
 2 | 6 - 0 \\
 2 | 3 - 0 \\
 2 | 1 - 1
 \end{array}$$

8 bit format =  $\underline{\underline{00010100}}$   
 8 bit format =  $\underline{\underline{00011001}}$   
 $\underline{\underline{00101101}}$

$(45)_{10} = (00101101)_2$

(- 1 1/2 marks)

26)

$$\overline{A+B} = \overline{A} \cdot \overline{B} \quad y \quad 3 \text{ marks}$$

27)

8 bit microprocessor

32 bit microprocessor

16 bit

WorkPlace

64  $\Rightarrow$

(- 3 marks)

28)

Title bar  
members

Cursors & borders

Scalable Vector  
Graphics  
→ with GDI+ animation

(- 3 marks)

- 29) \* The main function in C++ program is starting point  
 \* All the programs begin their execution in main()  
 \* Therefore, the executable statements should be  
 inside the main function() (- 3 marks)

30)

Syntax:

```

switch (expression) {
    Case constant 1:
        Statement (S);
        break;
    Case constant 2:
        Statement (S);
        break;
}
  
```

default :

Statement (S);

3

- 2 marks

Purpose of switch statement

The switch statement replaces multiple if - else sequence.

(or)

It provides an easy way to dispatch ~~execute~~  
to different parts of code based on the value

of the expression — **1 mark**

31. \* The pow() function returns base related to the power of an exponent  
 \* If any argument passed to pow() is long double, the return type is promoted to long double.  
   \* If not the return type is double  
   \* The Pow() function — takes two arguments  
     base — base value  
     exponent — exponent of the base.

— **3 marks**

32. \* Once the objects of structure type are declared their members can be accessed directly.  
   \* Structure elements are referred using the objects name followed by (.dot) operator & then the member name.  
 Any Example — **3 marks**

33) 

```
#include <iostream>
using namespace std;
int main()
{
    int n;
```

cout << "Enter the Table number to print"

cin >> n;

for (int i = 1, j = 10; i <= j)

{

cout << i << "x" << endl << "j" << endl << endl;

}

return 0;

**3**

(OR)

Any suitable program

— **3 marks**

Q.No	Answer	Marks						
34 (b)	<p>The Distributed operating system is used to access shared data and files that reside in any machine around the world using internet/ Intranet.</p> <p><b>Advantages</b></p> <ul style="list-style-type: none"> <li>• A user at one location can make use of all the resources available at another location over the network.</li> <li>• Many computer resources can be added easily in the network.</li> <li>• Improves the interaction with the customers and clients.</li> <li>• Reduces the load on the host computer.</li> </ul>	2 5 3						
35. (a)	i. $(11110000)_2$ ii. $(100000011)_2$ (or) $(00000011)_2$	2 2 5						
(or)								
(b)		The ability of the function to process the message or data in more than one form is called as function overloading.						
<b>Rules:</b> <ul style="list-style-type: none"> <li>• The overloaded function must differ in the number of its arguments or data types.</li> <li>• The return type of overloaded functions are not considered for overloading same data type.</li> <li>• The default arguments of overloaded functions are not considered as part of the parameter list in function overloading.</li> </ul>		2 3 5						
36. (a)	<b>Types of ROM :</b> ROM - Read only memory PROM - Programmable read only memory EPROM - Erasable Programmable read only memory EEPROM - Electrically Erasable Programmable read only memory (With Explanation )	2 3 5						
(or)								
(b)		<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: center; padding: 5px;">if...else</th> <th style="text-align: center; padding: 5px;">switch</th> <th style="text-align: center; padding: 5px;"></th> </tr> </thead> <tbody> <tr> <td style="padding: 5px;">           1. Expression inside if statement decide whether to execute the if block or under else block.            2. An if...else statement uses multiple statements for multiple choices.            3. if...else statement checks for equality as well as for logical expression.            4. The if statement evaluates integer, character, pointer or floating-point or Boolean type.            5. If the condition is false then the else block statements will be executed.         </td> <td style="padding: 5px;">           1. Expression inside switch statement decide which case to execute.            2. Switch statement uses single expression for multiple choices.            3. Switch checks only for equality.            4. Switch statement evaluates only character or a integer data type.            5. If the condition is false then default statements are executed.         </td> <td style="text-align: center; padding: 5px;">           5         </td> </tr> </tbody> </table>	if...else	switch		1. Expression inside if statement decide whether to execute the if block or under else block. 2. An if...else statement uses multiple statements for multiple choices. 3. if...else statement checks for equality as well as for logical expression. 4. The if statement evaluates integer, character, pointer or floating-point or Boolean type. 5. If the condition is false then the else block statements will be executed.	1. Expression inside switch statement decide which case to execute. 2. Switch statement uses single expression for multiple choices. 3. Switch checks only for equality. 4. Switch statement evaluates only character or a integer data type. 5. If the condition is false then default statements are executed.	5
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Q.No	Answer	Marks
37. (a)	<p><b>Output:</b> An output unit is any hardware component that conveys information to users in an understandable form</p> <p><b>Output Devices :</b></p> <ul style="list-style-type: none"><li>1. Monitor</li><li>2. Printer</li><li>3. Speakers</li><li>4. Multimedia Projectors</li><li>5. Plotter</li></ul> <p>(Note: Any THREE with Explanation)</p> <p>(or)</p>	2   5   3

37) b)

Types of Inheritance

Single, Multiple inheritance, Hierarchical, Hybrid  
Inheritance (2)with Explanation  
(3)

f 5 marks

38) c)

- \* Reusability
- \* Redundancy
- \* Easy maintenance

Explain

Explain the above nine

✓ 5 marks

b)

In foray controlled loop, the test - expression is evaluated before entering into a loop. whereas in exit controlled loop, the test expression is evaluated before exit from the loop.

Explain any one for loop (or) while with example

f 3 marks

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