

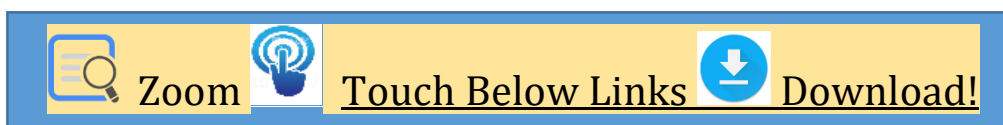


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12th Standard	Syllabus	Books	Study Materials – EM	Study Materials - TM	Practical	Online Test (EM & TM)
	Monthly Q&A	Mid Term Q&A	Revision Q&A	PTA Book Q&A	Centum Questions	Creative Questions
	Quarterly Exam	Half Yearly Exam	Public Exam	NEET		

11th Standard	Syllabus	Books	Study Materials – EM	Study Materials - TM	Practical	Online Test (EM & TM)
	Monthly Q&A	Mid Term Q&A	Revision Q&A	Centum Questions	Creative Questions	
	Quarterly Exam	Half Yearly Exam	Public Exam	NEET		

10th Standard	Syllabus	Books	Study Materials – EM	Study Materials - TM	Practical	Online Test (EM & TM)
	Monthly Q&A	Mid Term Q&A	Revision Q&A	PTA Book Q&A	Centum Questions	Creative Questions
	Quarterly Exam	Half Yearly Exam	Public Exam	NTSE	SLAS	

9th Standard	Syllabus	Books	Study Materials	1st Mid Term	2nd Mid Term	3rd Mid Term
	Quarterly Exam	Half Yearly Exam	Annual Exam	RTE		

8th Standard	Syllabus	Books	Study Materials	1st Mid Term	2nd Mid Term	3rd Mid Term
	Term 1	Term 2	Term 3	Public Model Q&A	NMMS	Periodical Test

7th Standard	Syllabus	Books	Study Materials	1st Mid Term	2nd Mid Term	3rd Mid Term
	Term 1	Term 2	Term 3	Periodical Test	SLAS	

6th Standard	Syllabus	Books	Study Materials	1st Mid Term	2nd Mid Term	3rd Mid Term
	Term 1	Term 2	Term 3	Periodical Test	SLAS	

1st to 5th Standard	Syllabus	Books	Study Materials	Periodical Test	SLAS	
	Term 1	Term 2	Term 3	Public Model Q&A		

Exams	TET	TNPSC	PGTRB	Polytechnic	Police	Computer Instructor
	DEO	BEO	LAB Asst	NMMS	RTE	NTSE

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HIGHER SECONDARY FIRST YEAR
Unit – I :: Chapter – I Fundamentals of Computers

1. _____ is considered to be the father of computer for his invention and the concept of _____ in 1837.
2. The Analytical Engine contained an _____, _____ and _____ which led to the development of first general-purpose computer concept.
3. The first known calculating device _____.
4. In first generation computer period _____ and _____ language was used.
5. In first generation _____ is used main component.
6. First Generation Computers _____, _____ and _____.
7. In second generation computer period _____ and machine language as well as _____ language was used.
8. Second Generation Computers _____, _____ and _____.
9. In second generation First operating system _____ and _____ was developed.
10. In second generation _____ cards used.
11. In third generation computer period _____ and _____ language was used.
12. Third Generation Computers _____ and _____.
13. In fourth generation computer period _____ and microcomputer series _____ and _____ computers were developed.
14. In fourth generation _____ computers were introduced.
15. Fifth generation period _____ and _____ processing used.
16. Can recognize Images and Graphics in _____ generation.
17. Introduction of Artificial Intelligence and Expert Systems in _____ generation.
18. Fifth generation computers are able to solve high complex problems including _____ and _____.
19. In future sixth generation development of _____.
20. In sixth generation computers _____ language processing used.
21. Sixth generation development of _____ software for voice input.
22. ULSI stands for _____.
23. VLSI stands for _____.
24. IC stands for _____.
25. ENIAC stands for _____.
26. The first digital computer _____.
27. AI stands for _____.
28. Sixth Generation computers could be defined as the era of intelligent computers based on _____ networks.
29. _____ provides the ability to develop the computer program to understand human language in AI.
30. Optical Character Recognition (OCR) engine for the Indus Scripts has been developed using _____.
31. _____ is defined as an unprocessed collection of raw facts, suitable for communication, interpretation or processing.
32. _____ is the raw facts that is processed to give meaningful, ordered or structured _____.
33. A Computer is an electronic device that takes _____ as an input from the user and processes it under the control of a set of _____, produces a _____ and saves it for future use.
34. The computer is the combination of _____ and _____.
35. _____ is the physical component of a computer and software is the _____.
36. IPO cycle _____.
37. The _____ holds the data and instructions during the processing.
38. CPU _____.
39. _____ interprets and executes software instructions.
40. The CPU has three components which are _____.
41. The ALU _____.
42. The ALU performs arithmetic operations such as _____.
43. The logical operations of ALU promote the _____ of a computer.
44. The control unit controls the flow of data between _____, _____ and _____ devices.
45. An _____ is any hardware component that conveys information to users in an understandable form.

46. The Memory Unit is of two types which are ____ and ____.
47. ____ is used to temporarily store the programs and data when the instructions are ready to execute.
48. ____ is used to store the data permanently.
49. The Primary Memory is ____ and the Secondary memory is ____.
50. In ____ memory the content is lost when the power supply is switched off.
51. In ____ memory the content is available even after the power supply is switched off.
52. ____ is an example of a main memory.
53. ____, ____ and ____ are examples of secondary memory.
54. ____ (wired / wireless, virtual) is the most common input device used today.
55. The individual keys for letters, numbers and special characters are collectively known as ____.
56. This keyboard layout is derived from the keyboard of original ____.
57. Function keys for performing ____.
58. There are different set of keys available in the keyboard such as ____, ____, ____ and ____ etc.,
59. ____ is a pointing device used to control the movement of the cursor on the display screen.
60. Different types of mouse are ____, ____ and ____ etc.,
61. A small ball is kept inside and touches the pad through a hole at the bottom of the ____ mouse.
62. Mechanical Mouse is invented by ____ in ____.
63. Optical Mouse is independently invented by ____ and ____ in different versions.
64. ____ is highly sensitive and able to work on any hard surface.
65. The computer mouse as we know it today was invented and developed by ____ with the assistance of ____, during the 1960's and was patented on November 17, 1970.
66. Scanners are used to enter the information directly into the ____.
67. ____ works like a Xerox machine.
68. The scanner converts any type of printed or written information including photographs into a ____, which can be manipulated by the computer.
69. ____ is a fingerprint recognition device used for computer security, equipped with the fingerprint recognition feature that uses ____ technology.
70. ____ Scanner performs a retinal scan which is a ____ technique.
71. In light pen contains a ____ element which detects the light from the screen enabling the computer to identify the location of the pen on the screen.
72. OCR stands for ____.
73. The ____ scans the information on the bar codes transmits to the Computer for further processing.
74. ____ is the two dimension bar code which can be read by a camera and processed to interpret the image.
75. In micro phone ____ software is used for input information into a computer.
76. CCD ____.
77. GUI ____.
78. A ____ is a device for signalling by hand, by way of pressing one or more switches.
79. Pictures on a monitor are formed with picture elements called ____.
80. ____ monitor which display text or images in Black and White.
81. There are many types of monitors available such as ____, ____ and ____.
82. CRT ____
83. LCD ____.
84. LED ____.
85. ____ acts as an interface between the computer and display monitor.
86. The first computer monitor was part of the ____ computer system, which was released on March 1, 1973.
87. Plotter is an ____ that is used to produce graphical output on papers.
88. Plotter uses ____ or ____ colour pens to draw pictures.
89. Printers two main categories ____ and ____.
90. Example of Impact printers ____ and ____.
91. Dot matrix printer CPS ____.

92. Impact Printers print with ____ of hammers or pins on ribbon methods and Non-impact printers use ____ technology for printing.
93. ____ and ____ are example of non-impact printers.
94. Laser printers makes a ____ back and forth across a drum inside the printer, building up a pattern.
95. ____ DPI.
96. In laser printers the available resolution range around ____ dpi. Approximately it can print 100 pages per minute (PPM).
97. PPM ____.
98. Inkjet Printers use colour cartridges which combined ____, ____ and ____ inks to create color tones.
99. The speed of Inkjet printers generally range from ____ PPM (Page Per Minute).
100. Inkjet printer can spread ____ of ink at the paper every single second.
101. Using speaker along with ____ the computer can provide voice output.
102. OS ____, BIOS ____, RAM ____, ROM ____ and POST ____.
103. A program called ____ transfers OS from hard disk into main memory.
104. ____ and ____ are two Booting process.
105. When the system starts from initial state i.e. it is switched on, we call it ____ or ____ Booting.
106. When the user presses the Power button, the instructions are read from the ____ to initiate the booting process.
107. When the system restarts or when Reset button is pressed, we call it ____ or ____ booting.
108. The system does not start from initial state and so all ____ need not be carried out in warm booting.

Answers

1. Charles Babbage, Analytical Engine
2. Arithmetic Logic Unit (ALU), basic flow control, and integrated memory
3. Abacus.
4. 1942 – 1955, Machine Language.
5. Vacuum tubes.
6. ENIAC, EDVAC, UNIVAC 1.
7. 1955-1964, Assembly language.
8. IBM 1401, IBM 1620, UNIVAC 1108
9. Batch Processing and Multiprogramming Operating System.
10. Punched cards.
11. 1964 -1975, High Level Languages.
12. IBM 360 series, Honeywell 6000 series
13. 1975-1980, IBM and APPLE.
14. Portable Computers
15. 1980 - till date, parallel processing.
16. Fifth generation.
17. Fifth generation.
18. decision making and logical reasoning
19. Robotics.
20. Natural Language Processing.
21. Voice recognition software.
22. Ultra Large Scale Integration.
23. Very Large Scale Integrated Circuits.
24. Integrated Circuits.
25. Electronic Numerical Integrator And Calculator.
26. ENIAC.
27. Artificial Intelligence.
28. Artificial Neural Networks.
29. Natural Language Processing (NLP).
30. Deep Learning Neural Networks.

31. Data.
32. Data, information.
33. raw data, instructions, result.
34. Hardware, software.
35. Hardware, set of programs or instructions.
36. Input- Process- Output Cycle.
37. memory unit.
38. Central Processing Unit
39. CPU.
40. Control unit, Arithmetic and logic unit (ALU) and Memory unit.
41. Arithmetic and Logic Unit.
42. addition, subtraction, multiplication, division and logical operations.
43. decision-making ability.
44. CPU, memory and I/O.
45. Output Unit.
46. primary memory and secondary memory.
47. The primary memory .
48. The secondary memory.
49. Volatile, non volatile.
50. The primary memory.
51. The secondary memory.
52. The Random Access Memory (RAM).
53. Hard disk, CD-ROM and DVD ROM.
54. Keyboard.
55. character keys.
56. Typewriter.
57. different functions.
58. character keys, modifier keys, enter and editing keys, function keys.
59. Mouse (wired/wireless)
60. Mechanical Mouse, Optical, Laser Mouse
61. Mechanical Mouse.
62. Telefunken, German Company, 02/10/1968
63. Richard Lyon, Steve Krish.
64. Laser Mouse.
65. Douglas Engelbart, Bill English.
66. computer's memory.
67. Scanners.
68. digital format.
69. Finger print Scanner, biometric.
70. Retinal, biometric.
71. light-sensitive.
72. Optical Character Reader.
73. Bar code reader.
74. The QR (Quick response) code .
75. speech recognition software.
76. Charge Coupled Device.
77. Graphical User Interface.
78. Keyer.
79. PIXELS.
80. Monochrome.
81. CRT, LCD and LED.
82. Cathode Ray Tube.
83. Liquid Crystal Display.

84. Light Emitting Diodes.
85. VGA (Video Graphics Array) card.
86. Xerox Alto.
87. output device.
88. single or multi colour.
89. Impact Printers and Non Impact printers.
90. Dot Matrix printers and Line matrix printers.
91. Character Per Second.
92. Striking, electrostatic or laser.
93. Laser printers, Inkjet printers
94. laser beam scan.
95. Dots per inch
96. 1200 dpi.
97. pages per minute
98. Magenta, Yellow and Cyan.
99. 1-20 PPM.
100. millions of dots.
101. speech synthesize software.
102. **Operating System, Basic Input Output System, Random Access Memory, Read only Memory, Power On Self Test.**
103. Bootstrap Loader.
104. Cold Booting, Warm Booting.
105. Cold booting or Hard Booting
106. ROM.
107. Warm Booting or Soft Booting.
108. diagnostic tests.

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